

Fanaat Digital Tabletop Usage Policy

This policy outlines the rules and responsibilities for using Fanaat's digital tabletop, located in the Roleplaying Corner. These guidelines ensure respectful and responsible use, supporting a fair and enjoyable environment for all members. To ensure clarity, the digital tabletop is referred to as the Tabletop Display, and groups using it are referred to as Roleplaying Groups. The term "D&D" is avoided, as it represents only one example of a roleplaying system.

1. Digital Sign-Up and Reservation System

Responsibility Agreement: All users—whether for role-playing games or board games—must register their group using the digital sign-up and reservation system, using the name of the person that got the instruction guide. Registration signifies that the group accepts responsibility for the Tabletop Display during their reserved time.

Proper Use: The Tabletop Display is intended solely for role-playing, board games, or other tabletop activities. This measure prevents misuse or tampering with the equipment. Any issues must be reported to the board.

Misuse Penalty: Improper use of the tabletop or reservation system may result in a temporary or indefinite ban of using the Digital Tabletop, at the board's discretion. The RVA may provide an advisory opinion in case of disputes.

2. Location and Movement Restrictions

Fixed Location: The Tabletop Display is permanently installed in the Roleplaying Corner and must not be moved. Any request for relocation requires prior board approval.

3. Board Responsibility

Equipment Oversight: The board is responsible for maintaining the Tabletop Display, enforcing rules, and addressing issues. These responsibilities do not extend to the RPG Committee (RPGcie).

4. Group Usage and Reservation Management

Inclusive Use: Both role-playing and board game groups are welcome to reserve the Tabletop Display. Group names must be registered in the reservation system to secure a time slot. The reservation schedule will be visible in the Fanaat Openers Chat, ensuring openers can enforce the rules.

Time Limits: Reservations are limited to four-hour time slots, with extensions allowed if no other group has reserved the next slot. Fanaat Openers assist in enforcing time limits when necessary.

Conflicting Reservations: In case of multiple groups wanting to use the table at the same time, priority will be given to the group that has not used the table for the longest period of time. Under the assumption that both groups tried to reserve the table at least one day in advance.

Reservation schedule: The reservation schedule will run in periods of 2 weeks, with the option of one repeating reservations each period, given the previous rules. The people in charge of the reservation schedule can make reservations for special events, at the Fanaat board's discretion.

Digital Tabletop Familiarity: At least one individual in each group must review the board-provided instructional guide to ensure proper operation of the Tabletop Display.

5. Designated Usage Days and Volume Control

Available time: Groups can reserve the table at any time a Fanaat Opener is present, keeping in mind previously planned activities like Bellettrie association evenings or events. (Keep in mind, outside of Fanaat evenings this means you should ask / arrange for a Fanaat Opener to be in the room.)

Volume Control: Groups must maintain a respectful noise level at all times, especially during Bellettrie hours to avoid disrupting other activities.

6. Maintenance

Board Responsibility: Maintenance of the Tabletop Display is the board's responsibility. If necessary, the GMA may appoint a technical advisor to assist.

Cleaning Schedule: The Tabletop Display must be cleaned every two weeks. During cleaning, the system should be powered down.

7. Food and Drink / Cleanliness Rules

Food: To prevent the screen being dirtied, avoid eating messy or greasy foods near the display, and clean up during and after use of the table. Please use common sense to ensure the display stays in good condition.

Drinks Allowed: Only drinks in closed bottles are permitted at or near the table.

Cleanliness: Please leave the table and display in a clean and organized manner, like you would like to find it. If the table is dirty upon arrival, please inform the opener, so it can be kept track of.

8. Event Restrictions

During Events: During events like Konnichiwa, Fanaat Open, or Arts & Crafts Day, the Roleplaying Corner is reserved exclusively for groups using the Tabletop Display. Other uses are prohibited to ensure accessibility for its intended purpose. The board is allowed to make exceptions to this rule at their discretion.

9. Storage and Visibility

No Relocation: The Tabletop Display must remain in the Roleplaying Corner and cannot be moved without the board's permission.

Visibility: Avoid placing unnecessary objects on the display (minatures and protective covers are fine, big boxes or rolling dice on the display are not for example).

Visibility ensures promotion of roleplaying activities.

10. Committee Regulations

Restricted Seating: Committees may not occupy the Roleplaying Corner unless actively using the Tabletop Display for approved purposes.

11. Enforcement and Compliance

Openers' Role: Fanaat Openers assist in enforcing reservations and ensuring proper use of the Tabletop Display. If a Fanaat Opener notices anything wrong with the (state of) the display or table, they are expected to inform the board.

Consequences for Violations: Violating these rules may result in removal from the room or a room ban for repeated offenses, as per usual policy on breaking association rules.

Thank you for your cooperation in maintaining Fanaat's shared resources and respecting this policy.

The Board of Fanaat.